

# 15 MOVES TO MAKE YOUR RELEASES STRONGER

CLEAR, ACTIONABLE STRATEGIES FOR ARTISTS WHO WANT RESULTS — NOT EXCUSES.



# WHY THIS SHEET EXISTS

**MOST TRACKS DON'T FAIL BECAUSE THEY'RE BAD.**

**THEY FAIL BECAUSE THEY'RE RELEASED WITHOUT A SYSTEM.**

**THESE 15 MOVES COME FROM REAL NUMBERS:**

- NO.1 HYPE LABEL
- BEATPORT TOP 10 TECHNO LABEL
- 35M+ SPOTIFY STREAMS

**EVERYTHING HERE IS PRACTICAL.  
NO FLUFF. NO PHILOSOPHY.  
JUST MOVES YOU CAN EXECUTE  
TODAY.**

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# FUNDAMENTALS: THE FOUNDATION EVERY ARTIST NEEDS.

**MOVE 1 – YOUR 3-SENTENCE ARTIST IDENTITY**  
IF NO ONE KNOWS WHO YOU ARE, NO RELEASE PERFORMS WELL.  
WRITE:

- GENRE
- UNIQUE ANGLE
- MOOD / WHAT YOU STAND FOR

**MOVE 2 – PLATFORM FOCUS**  
TAKE 2 PLATFORMS SERIOUSLY.  
MORE = CHAOS. ALGORITHMS HATE CHAOS.

**MOVE 3 – RELEASE FREQUENCY**  
1 TRACK EVERY 4–8 WEEKS.  
CONSISTENCY > PERFECTION.

**MOVE 4 – CONSISTENT SOUND**  
IF EVERY TRACK SOUNDS COMPLETELY DIFFERENT, NO ONE KNOWS WHY THEY SHOULD STAY.

**MOVE 5 – MIX > MASTER**  
90% OF ISSUES ARE MIXING ISSUES.  
MASTERING DOESN'T SAVE A WEAK MIX.

# MARKETING: THE THINGS EVERYONE KNOWS — BUT ALMOST NO ONE DOES.

**MOVE 6 — HOOK FIRST**  
FIND THE 5–10 SECOND MOMENT THAT SELLS  
THE TRACK.  
YOU’LL USE IT 10 TIMES.

**MOVE 7 — 10 SNIPPETS PER RELEASE**  
NOT ONE VIDEO. TEN.

**MOVE 8 — BUILD YOUR OWN PLAYLIST**  
YOUR TRACKS + SIMILAR ARTISTS.  
UPDATE WEEKLY.

**MOVE 9 — DEFINE 3 CONTENT FORMATS**  
EXAMPLES:

- TRACK SNIPPETS
- STUDIO INSIGHTS
- NUMBERS POSTS (GROWTH SCREENSHOTS, ANALYTICS)

**MOVE 10 — VISUAL CONSISTENCY**  
COVERS, COLORS, TYPOGRAPHY — ONE  
WORLD, NOT CHAOS.

# RELEASE STRATEGY: STOP HOPING. START PLANNING.

**MOVE 11** – SPOTIFY PITCH: 500 CHARACTERS  
NO POETRY.  
GENRE, ENERGY, KEY SOUNDS. STRAIGHT TO  
THE POINT. PLAYLIST EXAMPLES - PROMO  
BUDGET

**MOVE 12** – MICRO-PITCHING > MASS  
SPAMMING  
3–5 PERFECTLY FITTING LABELS > 50 RANDOM  
ONES.

**MOVE 13** – PRE-SAVE ONLY WHEN IT MAKES  
SENSE  
BETTER DOING ONLY 1-2 STORY WITH  
ARTWORK OR SIGNING THE CONTRACT AND  
PUSH MASSIVE FROM RELEASE

**MOVE 14** – 48H AFTER-RELEASE PUSH

- 2–3 SNIPPETS
- STORY REPOSTS
- MINI NUMBERS POST
- UPDATE PLAYLIST

**MOVE 15** – CHOOSE COLLABS  $\pm 20\%$  YOUR SIZE  
IDEAL COLLAB RANGE: SIMILAR REACH  $\pm 20\%$ .  
WIN-WIN GROWTH.

# IF YOU APPLY THESE 15 MOVES, YOUR RELEASES BECOME PREDICTABLE — NOT RANDOM.

THIS SHEET IS JUST THE START.  
COMING NEXT:

- FULL MARKETING GUIDE
- HOW TO GET SIGNED
- LABEL BLUEPRINT

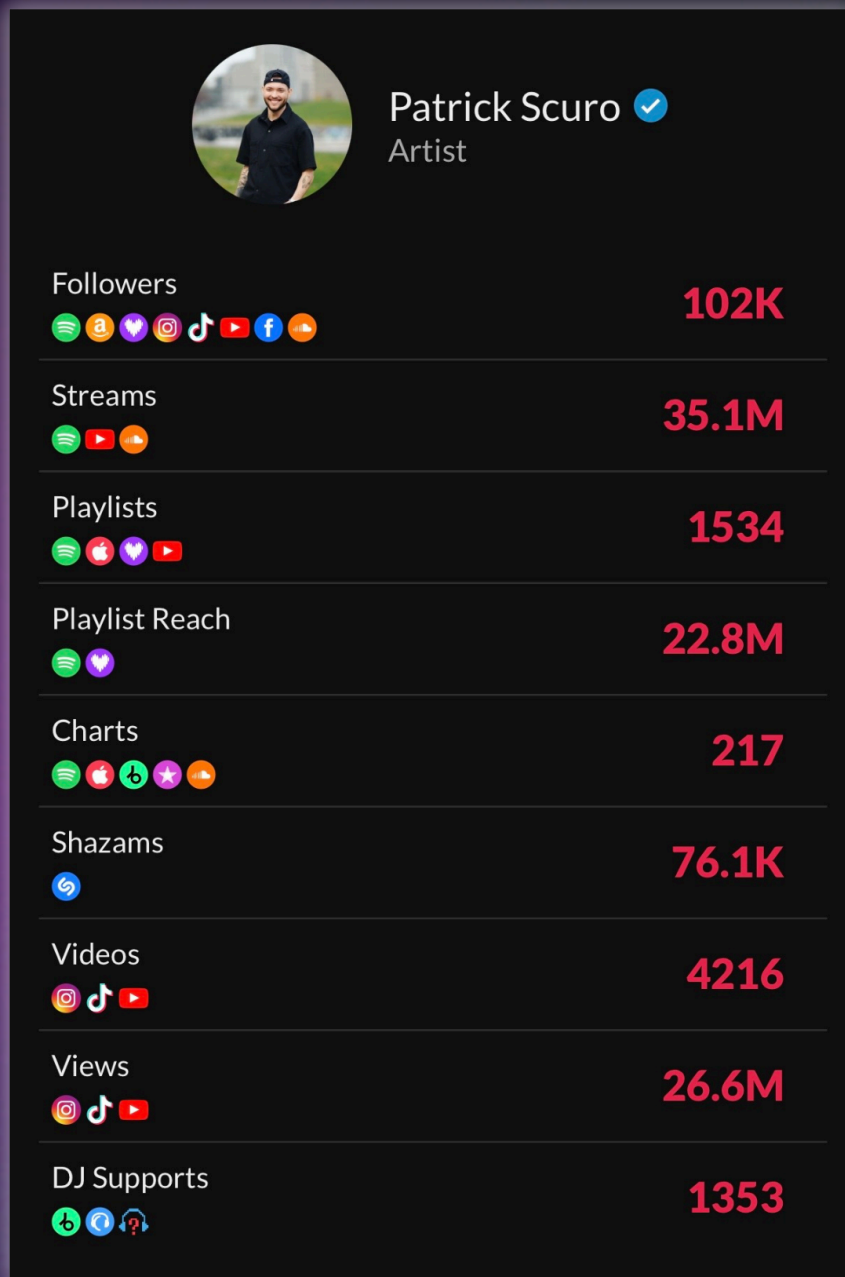
ALL AS PDFS — NO ZOOM CALLS, NO FLUFF.

MORE TOOLS HERE:  
[WWW.PATRICKSCURO.DE/MARKETING](http://WWW.PATRICKSCURO.DE/MARKETING)










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# BONUS: NUMBER & SOCIAL PROOF



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






# BONUS: ANIMARUM TOP1 HYPE TECHNO (BEATSTATS LAST 3 MONTHS)

TOP LABELS		
1		ANIMARUM RECORDINGS 27177 POINTS
2		KOSMOS 22793 POINTS
3		ENTER AUDIO 22692 POINTS
4		RELOAD RECORDS 16416 POINTS
5		INVICTA 15030 POINTS
6		IBOGATECH 11444 POINTS
7		CODEX RECORDINGS 11323 POINTS



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# BONUS: ANIMARUM TOP8 TECHNO (BEATSTATS LAST 3 MONTHS)

TOP LABELS		
1		DRUMCODE 71923 POINTS
2		ARCANE MUSIC 24409 POINTS
3		TAKEOFF 17256 POINTS
4		EXPERTS ONLY 15749 POINTS
5		KNTXT 15481 POINTS
6		SET ABOUT MUSIC 14617 POINTS
7		KOSMOS 12709 POINTS
8		ANIMARUM RECORDINGS 12467 POINTS
9		1605 11948 POINTS
10		TERMINAL M 9823 POINTS



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